

Graphic Info

Flags printed with steam

Dear customer,

to facilitate co-operation we send you a few information which are important for printing and also for your layouting.

Programs

we handle files out of the following programs:

MAC

Adobe Illustrator CS 3, Adobe Photoshop CS 3,
Quark Xpress 7, Freehand MX, InDesign CS 3.

PC

Corel Draw 11

If you have prepared the files in the aboved-named programs but on a PC, the files should be compatible to Mac. Problems with fonts can appear, because the compatibility between PC and MAC is not usually given.

Filetransfer

The following data mediums can be used:

- 3,5" Disc, CD-ROM, DVD
- E-mail: grafik@dommer.de (only up to 10 MB)
- ISDN (Leonardo) 0049 - 711 - 61 50 320
- FTP-Server: please ask for the FTP-Access

Contact

Simon Marquardt - Teamleader Graphic

Please feel free to give me a call if there are any questions.

0049 - 711 - 666 77 92



Layout

For an easier filehandling please set the properties of the document in a 1:10 scale (final dimension). Any logos and text which are placed have to be vectors. If that's not possible (for example in a QuarkXpress-file) please send all fonts of the document, too.

Please layout your file on final dimension, but make sure that you have 5 cm around images because of the bleed.

Please no PDF-files

Because of the individual adjustments of the printers we are not able to handle PDF-files. Please send us the open print-files.

PDF-files are additional work and expenses which has to be charged separately.

Raster Screen

We offer a wide range of raster screen technicals. The result depends on the motive, the use (indoor or outdoor) and the material.

The needed resolutions of the pictures are different in every type of production. It has to be between 300 dpi and 600 dpi in a 1:10 scale. Please give me a call before you do an unnecessary job.

It would be helpful for the colourmanagement if you have a coloured proof of the layout (1:10 or 1:20 scale). Colourdefinitions have to be in the coloursystems HKS, Pantone or RAL.